

# Which Animal Am I?

KS2  
UPPER\*

## National curriculum objectives



- working scientifically: recording data and results of increasing complexity using scientific diagrams and labels, classification keys, tables, scatter graphs, bar and line graphs

Resources (you will need):

LOA 05 (animal illustrations) PDF



[CLICK TO DOWNLOAD](#)



## 10 MINUTE ACTIVITY

Explain to the class that they are going to play a yes/no question game. Display the LOA 05 (animal illustrations) PDF so it is visible to all playing. One learner is then selected to start, by choosing an animal (without telling anyone what they have chosen). The aim is for the rest of the class to guess the animal in the fewest possible questions but the class has just one 'life'. This means they need to be very sure of their answer before guessing, but should also be working on accurate questioning. Whether playing as a whole class, in small groups or pairs, simply swap the 'chooser' each turn.species

### Class reflection:

All the animals on this 'animal illustrations' pdf are hurt and killed by humans for 'sport'. Tens of millions of animals suffer and die each year for 'leisure' activities. Most people today would agree that deliberately hurting or killing an animal for leisure is wrong. The League Against Cruel Sports helps and protects these animals. You can also help these animals by learning and caring about them.

### Have time for a literacy link?

Remind learners that animals don't have a voice, but they do. Write letters to your local MP and ask them to look into concerns about animal abuse, urge their party to keep and strengthen the hunting bans, oppose culls or investigate the shooting of birds.

### Philosopher question:

Is it ok to kill animals for sport?



\*Year 5 and 6 objectives